

Introduction to the Theory of Computation

Department: Fudan International Summer Session 2026

Course Code	GEIS20001.01						
Course Title	Introduction to the Theory of Computation						
Credit	2	Exper iment (includ ing Comp uter) Credit	0	Practice Credit	0	Aesthetic Education Credit	0
Credit Hours Per Week	9 credit hours per week; 36+3 tutorial hours in total (one credit hour is 45 minutes)	Educa tion on The Hard- Worki ng Spirit Credit Hours	0	Language of Instruction	English	Honors Course	<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No
Course Type	<input type="checkbox"/> Core General Education Course <input type="checkbox"/> Specific General Education Course <input type="checkbox"/> Basic Course in General Discipline <input checked="" type="checkbox"/> Others			2+X Major :			
				<input type="checkbox"/> Professional Core Course <input type="checkbox"/> Professional Advanced Course			
				Non 2+X Major :			
				<input type="checkbox"/> Professional Compulsory Course <input type="checkbox"/> Professional Elective Course			
Course Objectives	(Including value, knowledge and ability objectives) Computation is everywhere. Oftentimes, people overlook the theory behind it. This course provides a systematic and mathematically rigorous introduction to the Theory of Computation. The Theory of Computation studies the fundamental capabilities and limitations of algorithms by classifying computational problems according to their inherent difficulty, measured in terms of time and space resources. It also investigates formal relationships between problems, including reducibility, completeness, and computational equivalence. Students will develop a precise understanding of computation through formal models such as finite automata and Turing machines. The course further explores computability,						

	<p>undecidability, and complexity theory, including the theory of NP-completeness. By the end of the course, students will understand both what can be computed in principle and what can be computed efficiently.</p> <p>Topics include finite automata and regular languages, Turing machines and its variants, undecidability, reductions, NP-completeness, and complexity classes such as P and NP.</p> <p>This course is offered exclusively as part of the Fudan International Summer Session program.</p>			
Course Description	<p>By the end of this course, students will be able to rigorously address the following foundational questions:</p> <ol style="list-style-type: none"> 1). How can computation be defined through formal mathematical models? 2). Which functions are computable, and which problems are undecidable? 3). Which problems admit efficient algorithms, and which are inherently intractable? 			
Course Requirements:				
You need a background in linear algebra, calculus, and some basic programming experience.				
Teaching Methods:				
The instructor will give in-class lectures, give self-contained proofs for the key results, and handwrite all the board notes. The instructor will ask questions and provide in-class exercises, to ensure students have understood the material.				
Course Director's Academic Background:				
Yuan Li is an assistant professor at Fudan University. Prior to this, he was a software engineer at Google from 2017 to 2022. He received his BSc in Computer Science from Fudan University in 2011 and his PhD in Computer Science from the University of Chicago in 2017. His research interests include computational complexity and coding theory. He has published papers in conferences and journals such as IEEE Transactions on Information Theory, FOCS, SIAM Journal on Computing, Information and Computation, and DCC (Designs, Codes and Cryptography). A list of publications can be found on his Google Scholar profile: https://scholar.google.com/citations?user=j5q7RPgAAAAJ&hl=en				
Instructor's Academic Background:				
The instructor is the same as the Course Director. Please refer to the above section for detailed academic background.				
Members of Teaching Team				
Name	Gender	Professional Title	Department	Responsibility
Yuan Li	Male	Assistant Professor	Department of Computer Science	Course design, instruction, and assessment

<p>Course Schedule (Please supply the details about each lesson):</p> <p>Lecture 1. Big-O notation, alphabet and languages</p> <p>Lecture 2. Finite automaton</p> <p>Lecture 3. Regular language</p> <p>Lecture 4. Turing machine and its variants</p> <p>Lecture 5. Universal Turing machine, computability</p> <p>Lecture 6. Turing halting problem, undecidable problems</p> <p>Lecture 7. Reductions, Church - Turing thesis</p> <p>Lecture 8. Complexity class P, NP</p> <p>Lecture 9. Cook-Levin theorem</p> <p>Lecture 10. Turing reductions and Cook reductions</p> <p>Lecture 11. More NP-complete problems</p> <p>Lecture 12. Final exam</p>						
<p>The design of class discussion or exercise, practice, experience and so on:</p> <p>Each lecture will integrate guided problem-solving sessions. Emphasis will be placed on rigorous argumentation and proof techniques. Students will implement and experiment with finite automata and Turing machines using a simulator to connect formal definitions with executable computational processes. Continuous interaction is encouraged through in-class discussion and online communication channels. The instructor and teaching assistant will provide academic support and clarification as needed.</p> <p>These activities are designed to make abstract theoretical concepts accessible and intellectually engaging for students from diverse academic backgrounds.</p>						
<p>If a teaching assistant is assigned, the responsibilities will include:</p> <p>Grading homework assignments and the final examination.</p> <p>Responding to student inquiries via email or through the course WeChat group.</p>						
<p>Grading & Evaluation (Provide a final grade that reflects the formative evaluation process):</p> <p>Homework: 5 assignments, each worth 6 points</p> <p>Exams: 50 points. We will have a final exam in the course. The final exam will be held in class.</p> <p>In-class participation: 10 points</p> <p>Attendance: 10 points</p> <p>Total: 100 points</p>						
<p>Usage of Textbook: <input checked="" type="checkbox"/> Yes (complete textbook information form below) <input type="checkbox"/> No</p>						
<p>Textbook Information (No more than two textbooks) :</p>						
Title	Author	ISBN	Publis	Publishe	Type I	Type II

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Introduction to the Theory of Computation	Michael Sipser	978113318779 0	June 27, 2012	Cengage Learning	<input type="checkbox"/> Self-compiled Textbook (Published) <input checked="" type="checkbox"/> Non-mainland Textbook <input type="checkbox"/> Other Textbook (Published)	<input type="checkbox"/> National Planning Textbook <input type="checkbox"/> Provincial and Ministerial Planning Textbook <input type="checkbox"/> School Level Planning Textbook <input type="checkbox"/> Others
Teaching References (Including author, title, publisher, publishing time,ISBN): Sanjeev Arora, Boaz Barak, Computational Complexity: A Modern Approach, Cambridge University Press, April 20, 2009, 0521424267.						

Table column size can be adjusted according to the content.